

Final Assignment: Graphic Short Story

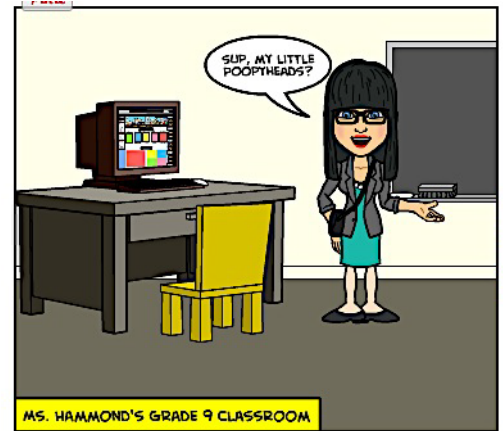
Unit 3: Not-So-Short Stories

Overview

Your Job: Combine ALL 7 elements of fiction together to generate, plan, and transform your ideas into a graphic short story. You may use www.pixton.com, the Comic Life program, or plain old pencil and paper. Your story should be between 8-12 panels in length (approximately 2 pages). You will have approximately 7 classes to complete this project from beginning to end. Keep it simple.

PART 1: Planning Requirements:

- Review some **examples of award-winning graphic short stories** to determine what design, formatting, and organizational techniques this form uses to tell a story
- Identify your **5 writing variables**
- Complete the “Story Map” planning sheet (pencil/paper)



PART 2: Product Requirements:

- Organization and Formatting:
 - Have a relevant, and interesting **title**
 - Take the form of a **graphic short story**
 - Have between **8-24 panels (2-4 pages)** – I recommend between 10-12
 - Utilize **panels, narrative captions, speech bubbles, thought bubbles, sound effects**
 - **Colour and/or shade** your panels
- Content and Ideas:
 - Include all **7 elements of plot**
 - Follow the basic **plot diagram:** Exposition-Rising Action-Climax-Falling Action-Resolution
- Stylistic Elements:
 - Incorporate **at least 1** (the more the merrier) element of style into your story. Consider: symbolism, dramatic irony, situational irony, sensory details, dark humor, foreshadowing, dialogue, or onomatopoeia

PART 3: Revising Requirements:

- Character – Did you cover all your ABCs?
- Plot – Are all 5 elements of the plot diagram clear and detailed?
- Conflict – Do you have at least one developed and exciting conflict?
- Setting – Did you use descriptive details to describe your setting (temporally/physically/geographically/historically)?
- Theme – Does your story have an important message?
- Point-of-View – Is your story told from 1 consistent point-of-view?
- Style – Did you include **at least 1** interesting stylistic element?

Rubric: The Graphic Short Story

	Numerical Feedback (0-5)	Descriptive Feedback (words)
/05 Planning (3.2.5) <input type="checkbox"/> Writing Variables are identified <input type="checkbox"/> Story Map is thoroughly developed <input type="checkbox"/> Story Map includes # of panels per plot point	5 x 1 = /5	
/10 Organization & Formatting (4.1.2, 4.1.3) <input type="checkbox"/> Story has an interesting & relevant title <input type="checkbox"/> Story is between 8-24 panels (2-4 pages) <input type="checkbox"/> Story follows formatting conventions of graphic short story (panels, bubbles, images, etc.) <input type="checkbox"/> All panels are coloured and/or shaded	5 x 2 = /10	
/10 Content & Ideas (4.1.1, 2.3.2) <input type="checkbox"/> Story follows all 5 elements of the plot diagram, in order and in detail Story has a thoroughly developed and engaging... <input type="checkbox"/> Plot <input type="checkbox"/> Conflict <input type="checkbox"/> Characters <input type="checkbox"/> Setting <input type="checkbox"/> Theme	5 x 2 = /10	
/05 Stylistic Elements (4.2.4) <input type="checkbox"/> At least 1 stylistic element has been attempted; element enhances the story's idea and mood <input type="checkbox"/> Point-of-view is consistent and well-suited to the story's plotline	5 x 1 = /5	
Final Comments:		
Total Mark: _____ /30 = _____ %		

Congratulations 😊

You're a regular Robert Munsch.

I hope you enjoyed writing this story as much as I enjoyed reading it.

